This program lets you manage items in your storage by adding item to the storage, deleting item from the storage, prompting all items on the storage, prompting items from one category, deleting all items on the storage.

class Item (will have categories == subclasses or item.category = ‘MIXER’?)

class Storage

def add\_item(item\_data)

def add\_items(items\_data)

for i in item\_amount: self.add\_item(item\_data)

def delete\_item(item)

def prompt\_all\_items()

def prompt\_item\_from\_category(category)

def delete\_all\_items()